

# **BE 102- Design and Engineering**

## **Module 2**

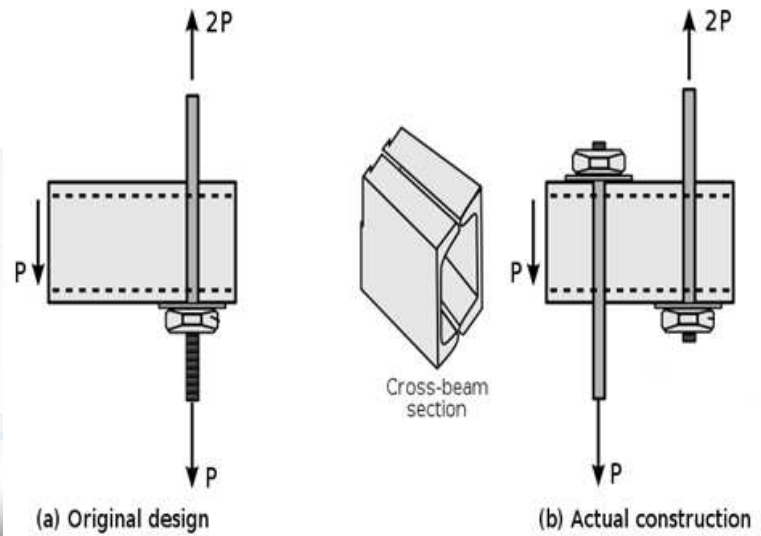
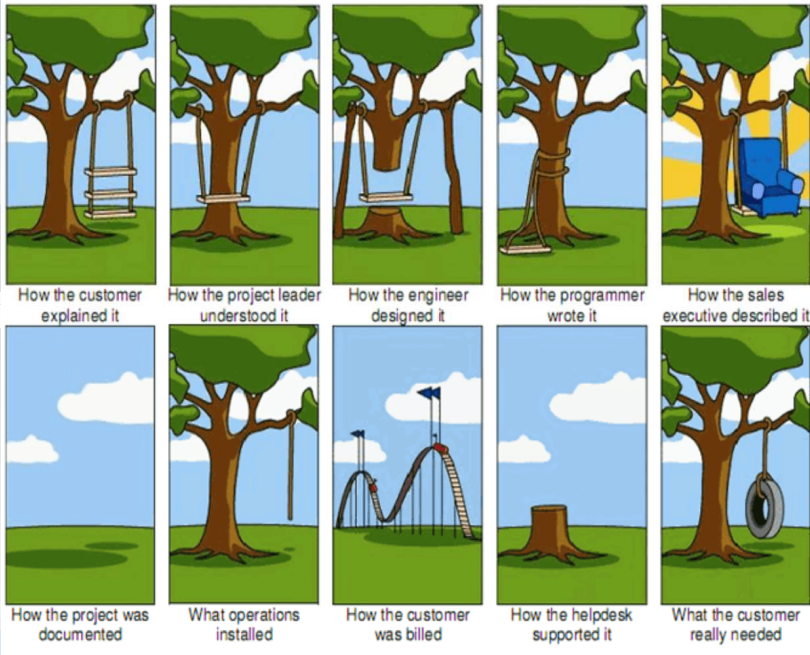


# Design Communication

Communication the imparting or exchanging of information by speaking, writing, or using some other medium

- Throughout the design process team members should communicate properly to avoid design entanglement and other issues
- The proper communication between client, designer, marketing specialist, production engineer etc. will help to improve any designs.
- Communication issues may leads to too many design failures and other post production problems
- Feedback communication plays a vital role in improving designs

# DESIGN COMMUNICATION



# CONCEPT TO CONFIGURATION

- ❑ **The strength of a designer lies in the ability to transform the design concept to a workable configuration.**

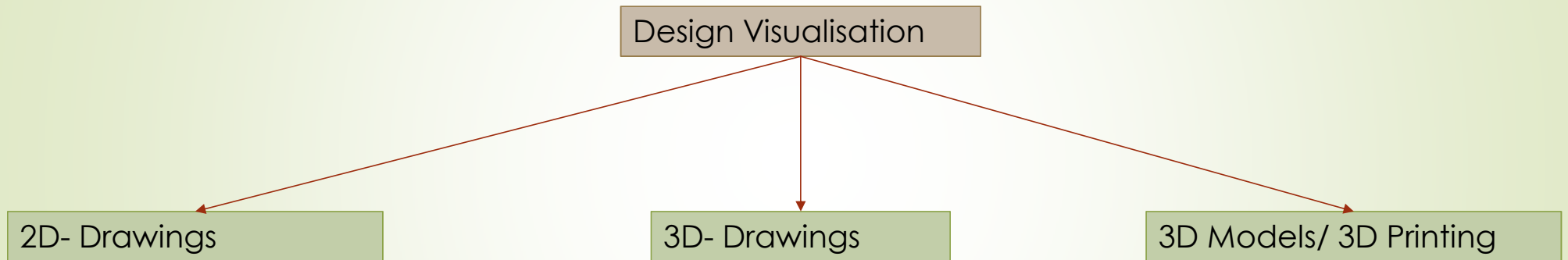


- ❑ **The complexity of the product poses major challenges.**
- ❑ **Products are evolving because of design process.**
- ❑ **Complex designs needs sub system designs.**
- ❑ **Designs are configured out of such subsystem.**

*Example: Stapler, Bicycle*

# How to Communicate a Design

Communicate a Design is often more complex than any other information transferring process. Hence a designer might use different aspects of communication such as Visual, Verbal, Written etc.

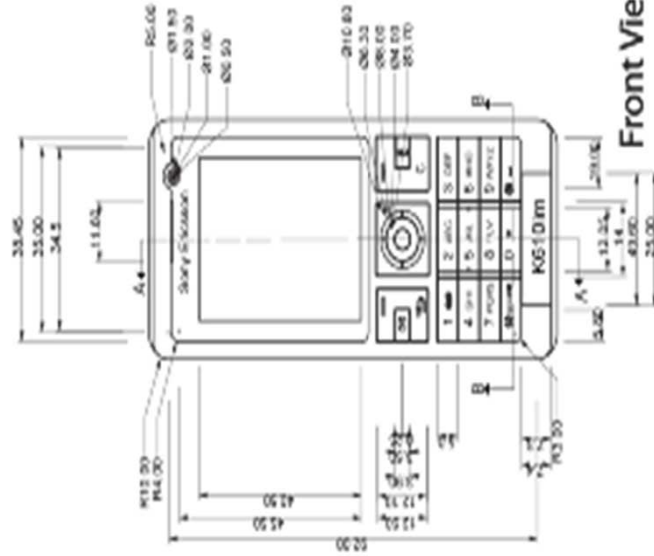


Documentation: One of the most important activities in design is documenting your work, clearly communicating the solution to your design problem so someone else can understand what you have created. Usually this consists of a design or technical report.

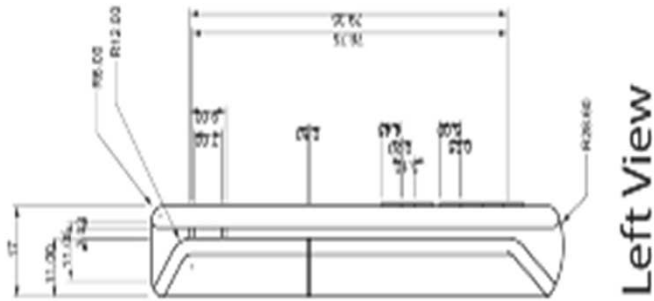
# 2D- Drawings



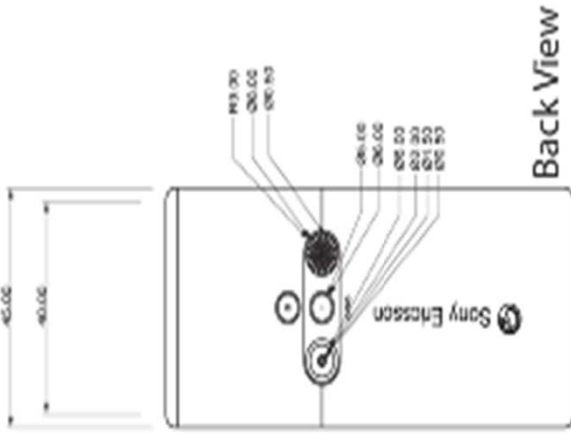
Top View



Front View



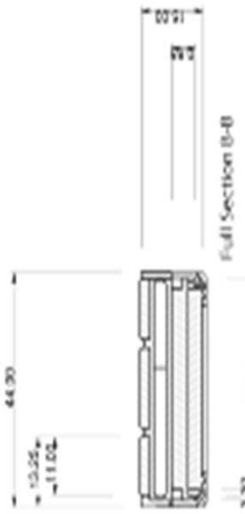
Left View



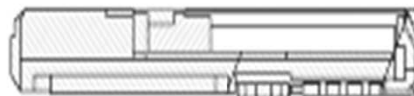
Back View



Right View



Bottom View



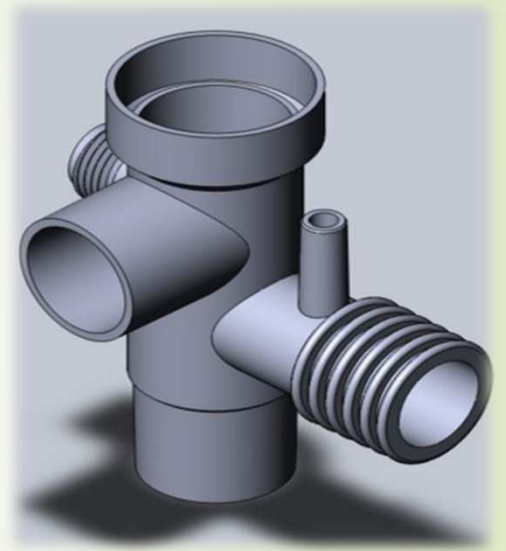
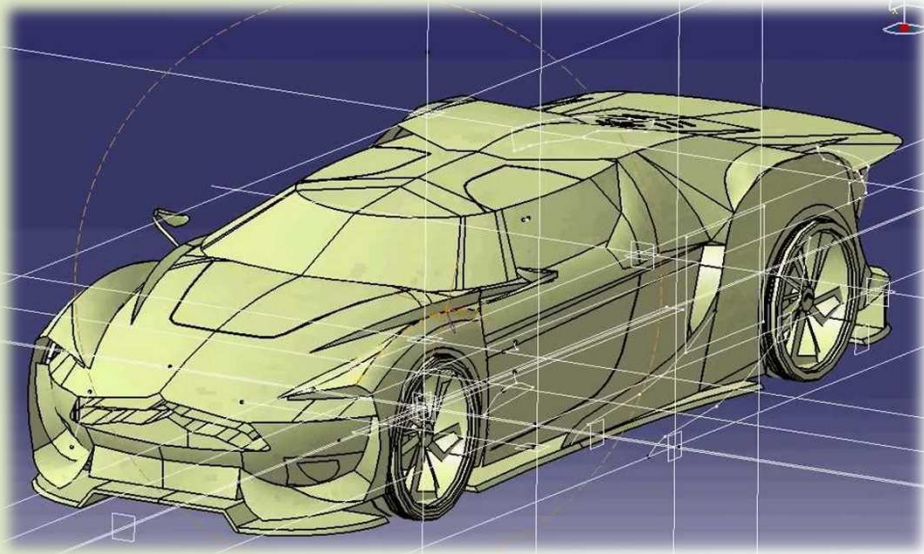
Full Section A-A



Full Section B-B

PRODUCT & INDUSTRIAL DESIGN  
**DIGITAL DRAFTING**  
 DR. KUCHIJA ROOJ JASSYVN  
 P. K. K.  
 DATE: 23/06/2011  
 SCALE: 2:1  
 DWG NO.: ENG DWG - 02

## 3D- Drawings





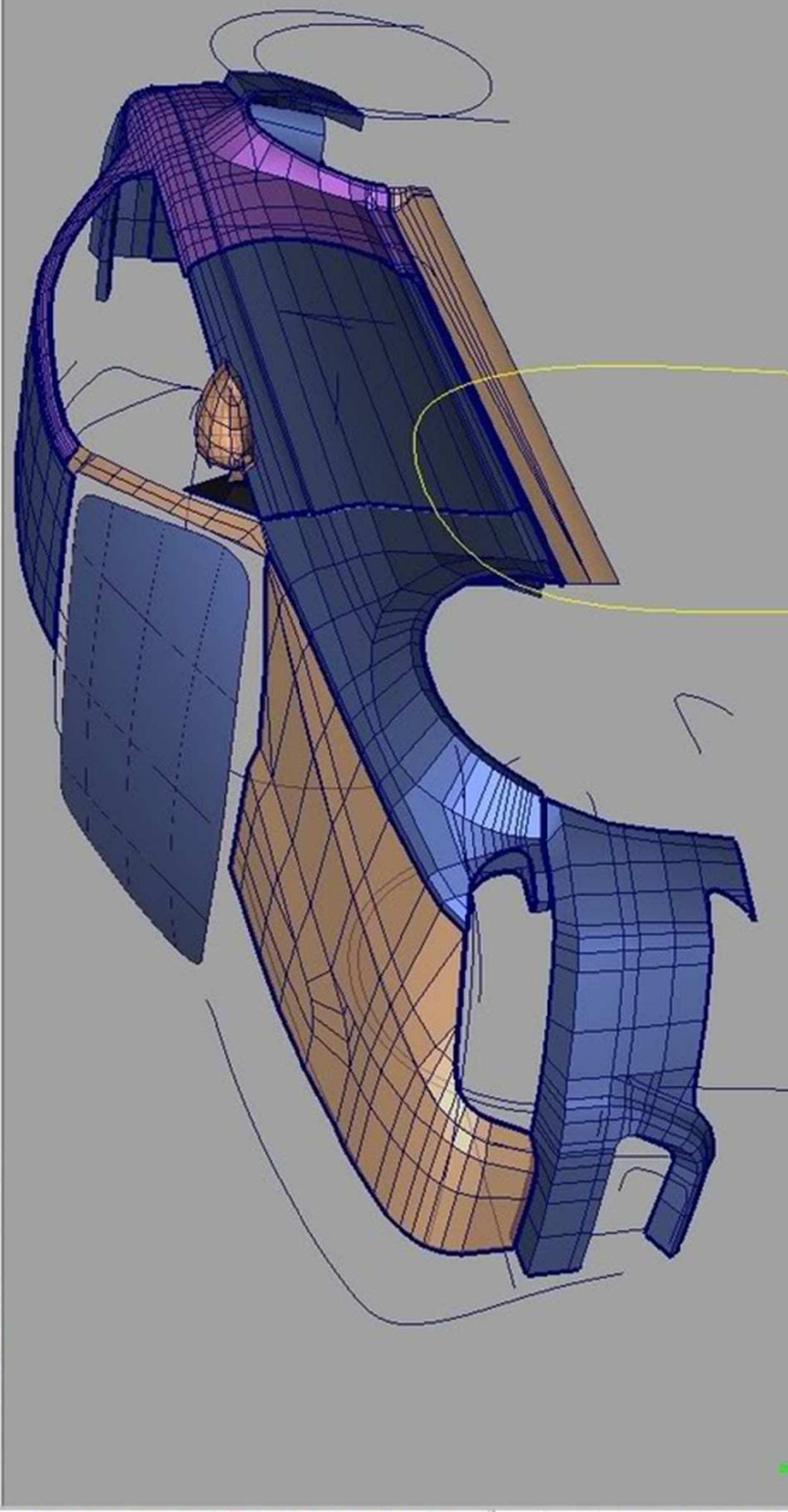
File Edit Modify Create Display Window Select Mesh Edit Mesh Proxy Normals Color Create UVs Edit UVs Bonus Tools Help

Navigation and Viewport Tools: Home, Rotate, Pan, Zoom, X, Y, Z, and various viewport icons.

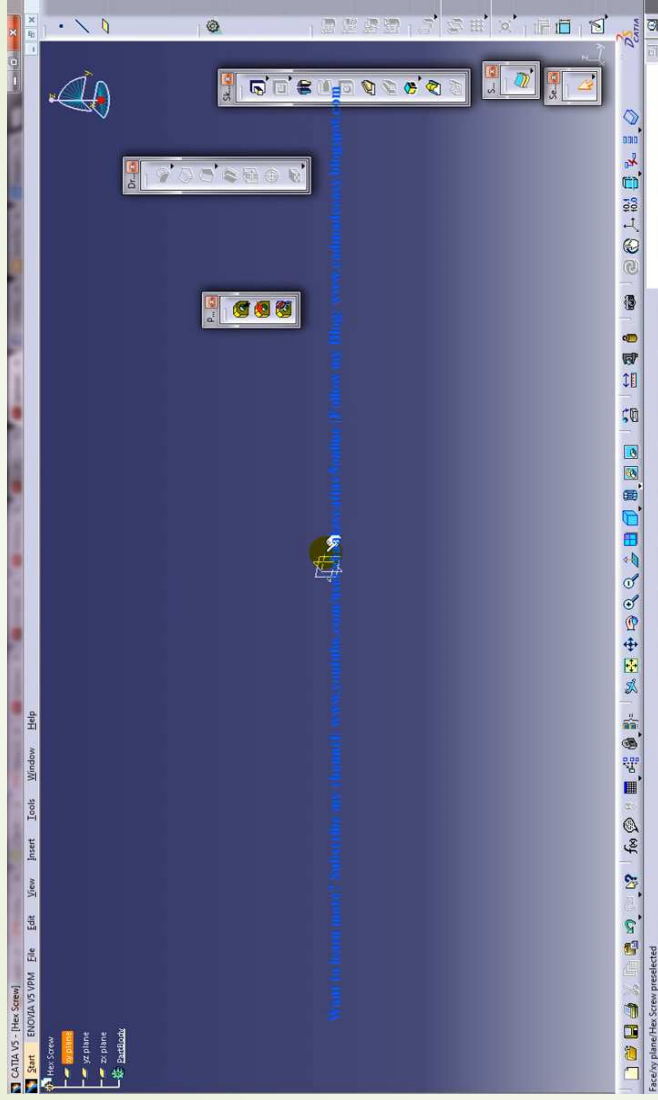
General | Curves | Surfaces | Polygons | Subdivs | Deformation | Animation | Dynamics | Rendering | PaintEffects | Toon | Fluids | Fur | Hair | nCloth | Cloth | Custom

Toolbars for various object types: Polygons, Surfaces, Curves, Deformation, Animation, Dynamics, Rendering, PaintEffects, Toon, Fluids, Fur, Hair, nCloth, Cloth, Custom.

View Shading Lighting Show Renderer Panels

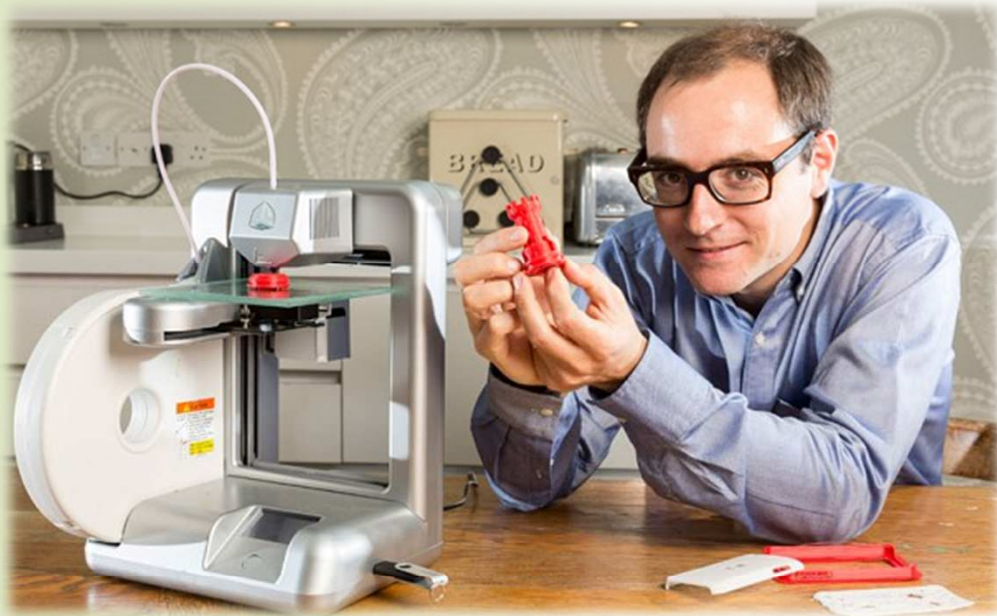


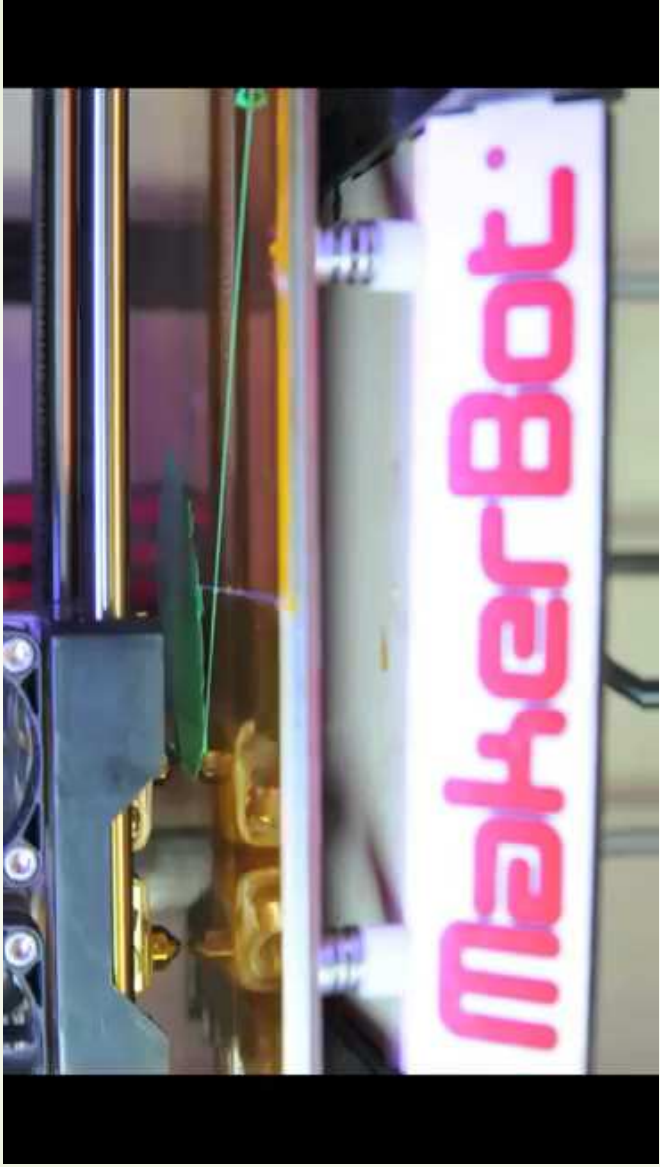
Bottom status bar and tool palette containing various icons for selection, manipulation, and rendering.



## 3D Models/ 3D Printing

It will bring hands-on experience to designers as well as client







## DETAIL DESIGNING

- ❖ **Make/buy decision:** *whether to make part or buy them*
- ❖ **Complete the selection and sizing of components:**
- ❖ **Complete engineering drawings:**
- ❖ **Complete the Bill of Materials:** *List of all parts, raw materials required to complete a single unit of product.*
- ❖ **Revise the product design specification:** *PDS detailed document that describes what the design must be in terms of performance requirements, product life, quality, reliability, cost, etc.*
- ❖ **Complete verification prototype testing:**
- ❖ **Prepare final cost estimate:** *Direct & indirect costs*
- ❖ **Prepare design project report:**
- ❖ **Final design project review:**
- ❖ **Release design to manufacturing:**

**METRIC 7W3b48**

NAME: **7W3b48**

PART NO: **7W3b48**

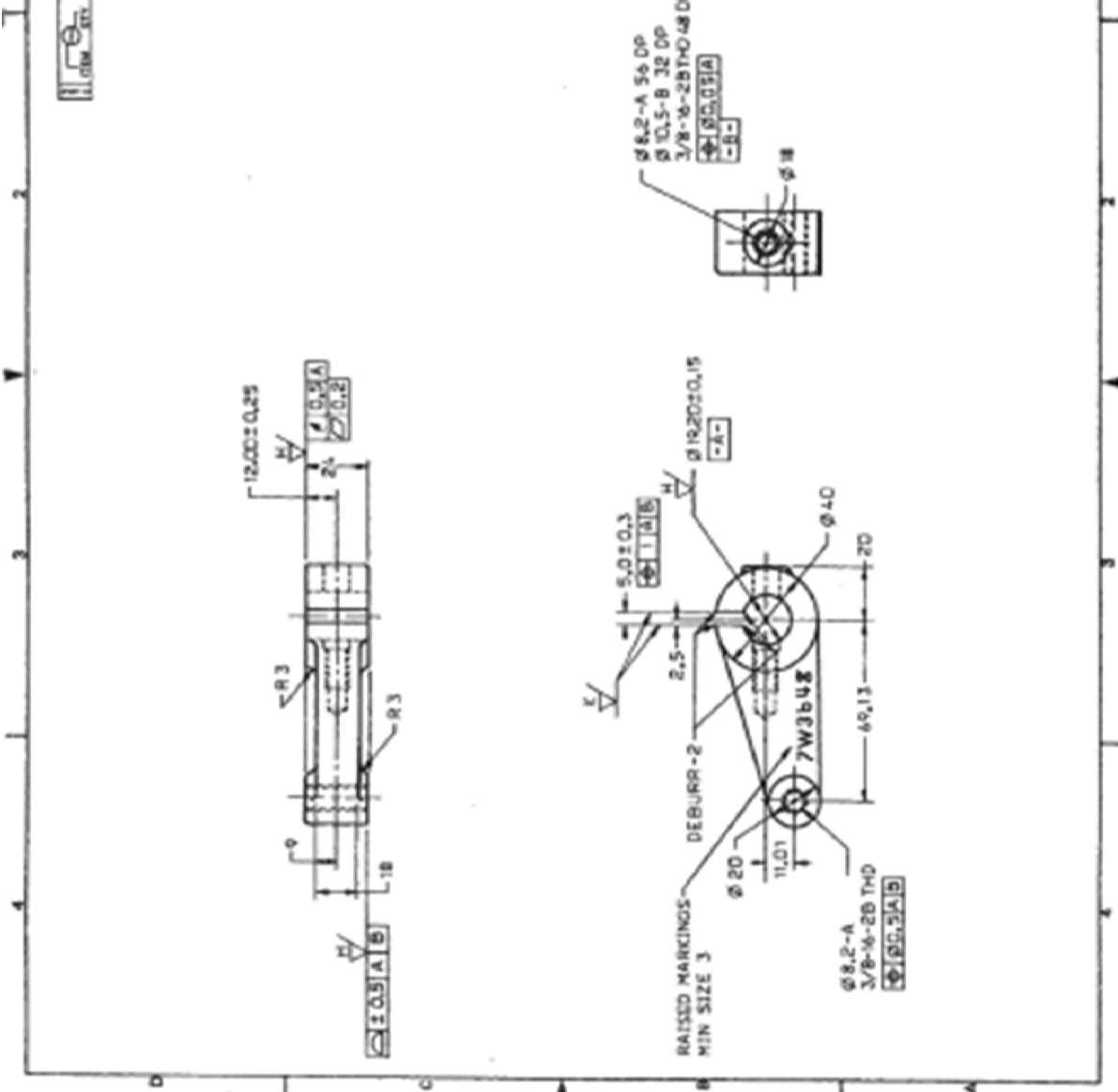
DATE: **05-2-1981**

DESIGN: **KV**

DRAWN: **6** - ESTAB BY

DATUM TARGETS ON ROUGH SURF.

UNLESS OTHERWISE SPECIFIED:  
 MACHINE ALLOWANCE  
 FILLETS R 5 CORNERS R 2  
 CRAFT EXT 1 INT -  
 WALL THICK - BSC - MIN



ITEM	QTY	DESCRIPTION
1	1	LEVER

OPERATION: **7W3b48**

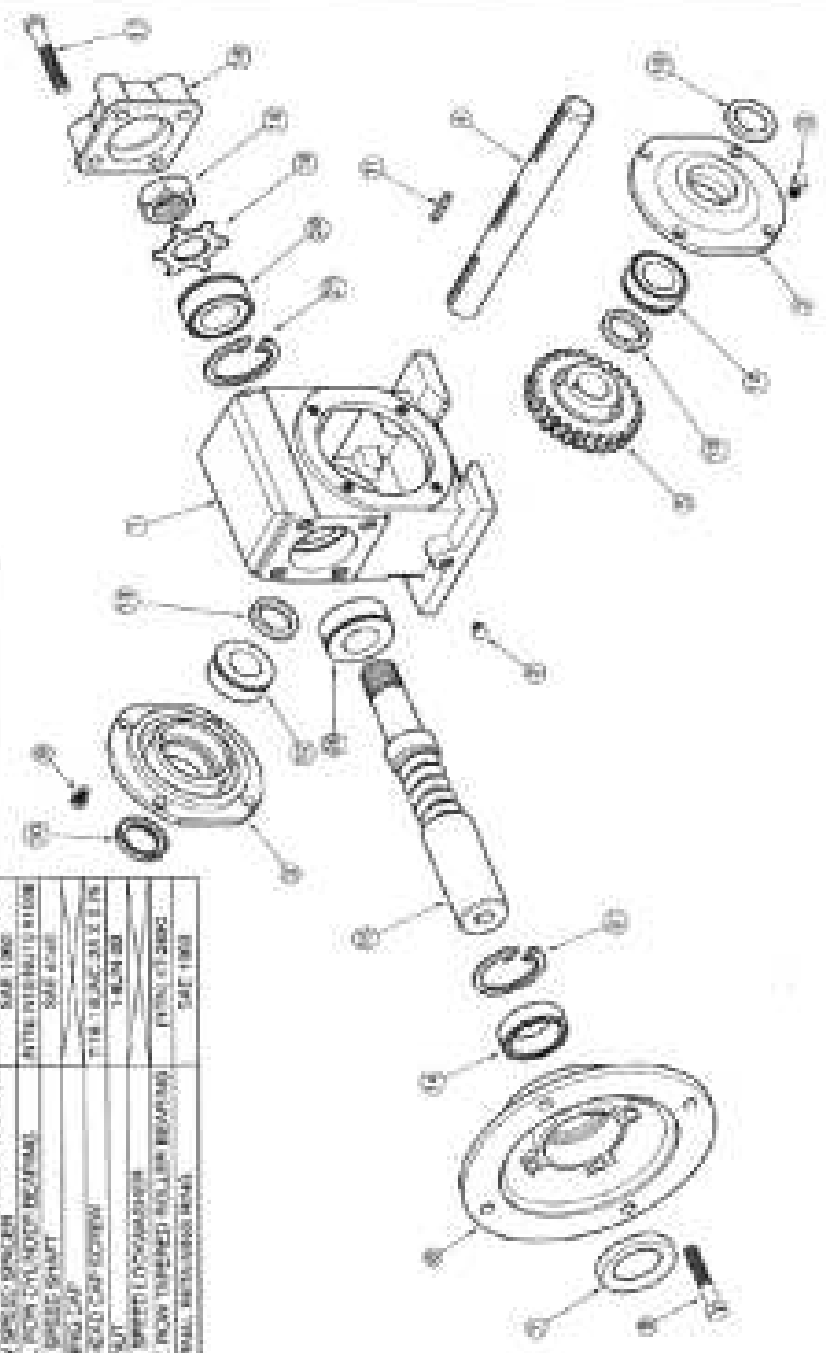
DATE: **05-2-1981**

DESIGN: **KV**

DRAWN: **6**

ESTAB BY: **6**

DATUM TARGETS ON ROUGH SURF.



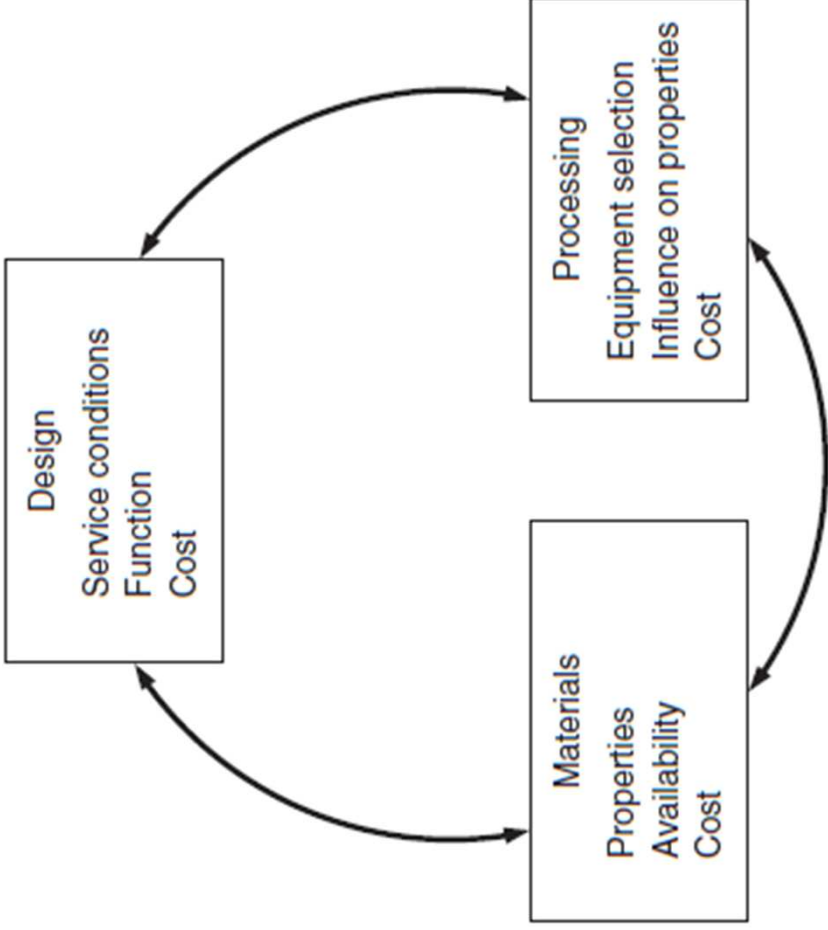
ITEM QTY	NAME	DESCRIPTION
1	HOUSING	CAST IRON
2	IMPELLER	300-300T
3	RECUVERABLE PLATE	CAST IRON
4	SLOW SPEED SOCKET	SAE 1045
5	IMPELLER PIN	SAE 1045
6	SOCKET ADAPTER	CAST IRON
7	IMPELLER PIN PIN	1/8" X 1/8" X 1/8"
8	IMPELLER PIN PIN	1/8" X 1/8" X 1/8"
9	IMPELLER PIN PIN	1/8" X 1/8" X 1/8"
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30	IMPELLER PIN PIN	1/8" X 1/8" X 1/8"
31	IMPELLER PIN PIN	1/8" X 1/8" X 1/8"



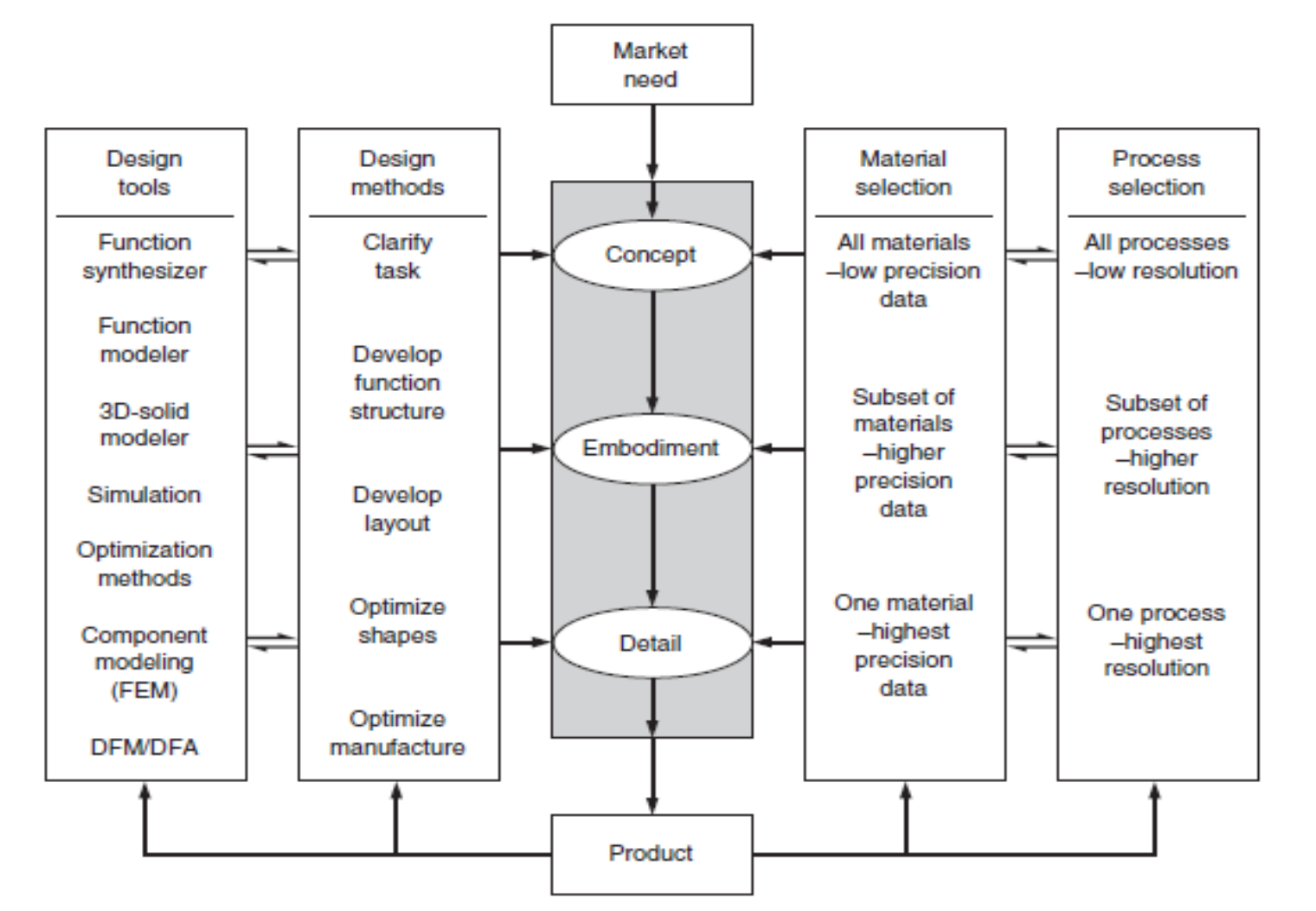
# Material Selection

There are over 100,000 engineering materials to choose from. The typical design engineer should have ready access to information on 30 to 60 materials, depending on the range of applications he or she deals with.





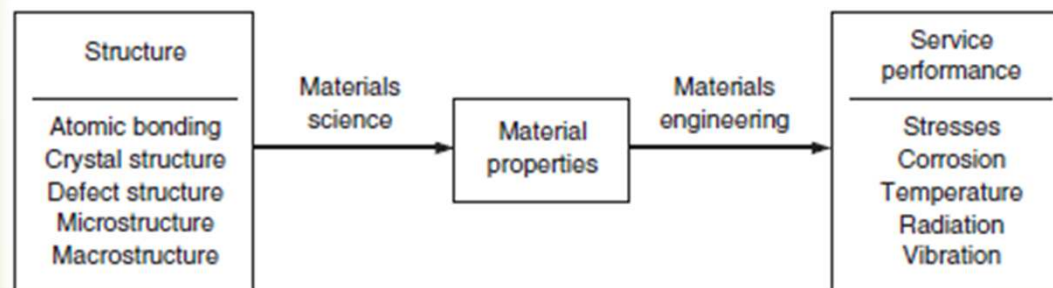
# Material Selection Process

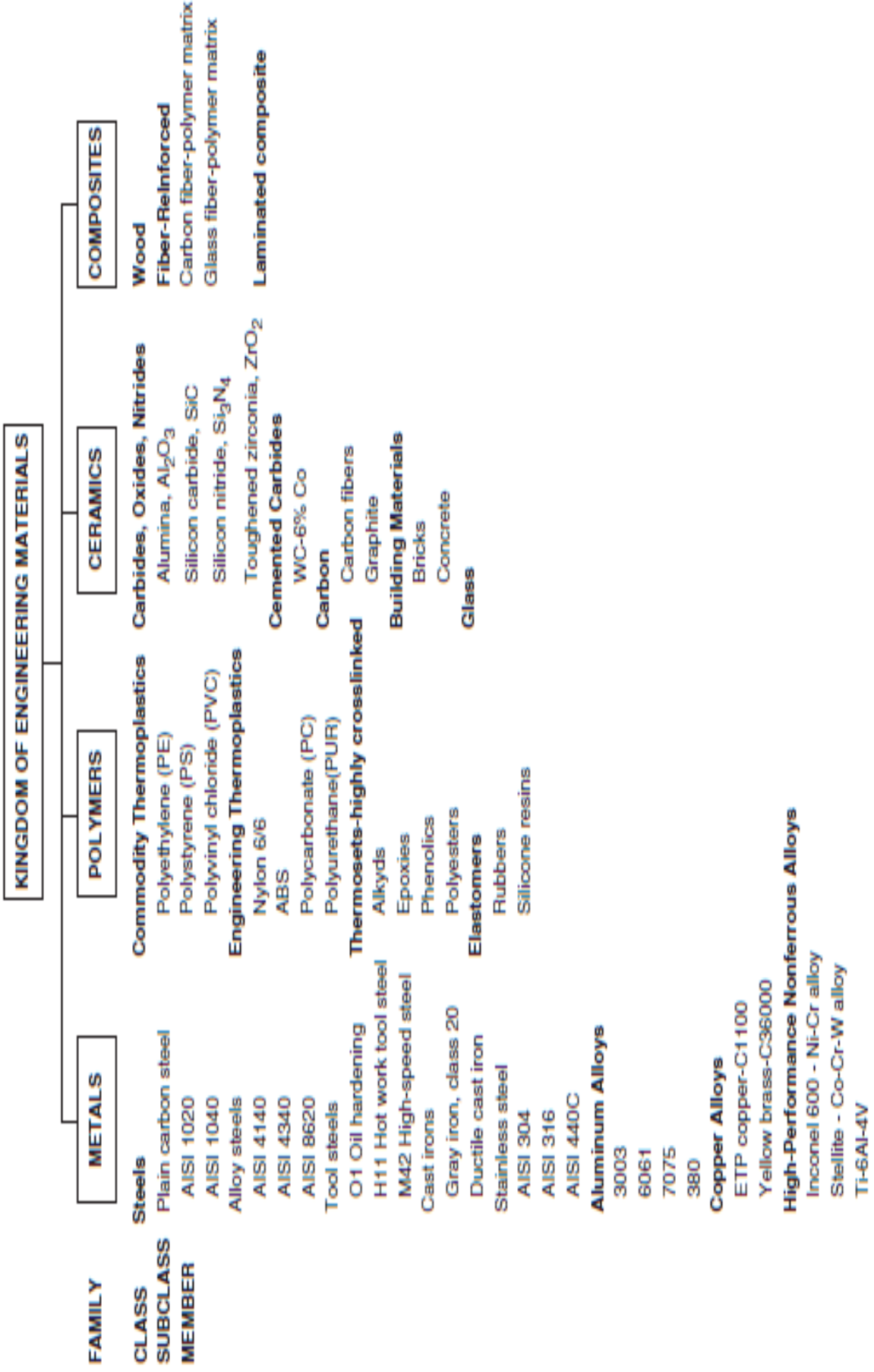


# Material Selection Criteria

Materials are selected on the basis of four general criteria:

- Performance characteristics (properties)
- Processing (manufacturing) characteristics
- Environmental profile
- Business considerations





## A Short List of Material Properties

Structure-Insensitive Properties	Structure-Sensitive Properties
Melting point, $T_m$	Strength, $\sigma_f$ , where $f$ denotes a failure mode
Glass transition temperature, for polymers, $T_g$	Ductility
Density, $\rho$	Fracture toughness, $K_{Ic}$
Porosity	Fatigue properties
Modulus of elasticity, $E$	Damping capacity, $\eta$
Coefficient of linear thermal expansion, $\alpha$	Creep
Thermal conductivity, $k$	Impact or shock loading resistance
Specific heat, $c_p$	Hardness
Corrosion rate	Wear rate or corrosion rate

# Material Selection Criteria's

## 1. Availability

- Are there multiple sources of supply?
- What is the likelihood of availability in the future?
- Is the material available in the forms needed (tubes, wide sheet, etc.)?

## 2. Size limitations and tolerances on available material shapes and forms,

e.g., sheet thickness or tube wall concentricity

## 3. Excessive variability in properties

## 4. Environmental impact, including ability to recycle the material

## 5. Cost. Materials selection comes down to buying properties at the best available price

# Material Selection Example

Consider the question of materials selection for an **automotive exhaust system**. The product design specification states that it must provide the following functions:

- ✓ Conduct engine exhaust gases away from the engine
- ✓ Prevent noxious fumes from entering the car
- ✓ Cool the exhaust gases
- ✓ Reduce the engine noise
- ✓ Reduce the exposure of automobile body parts to exhaust gases
- ✓ Affect the engine performance as little as possible
- ✓ Help control unwanted exhaust emissions
- ✓ Have an acceptably long service life
- ✓ Have a reasonable cost, both as original equipment and as a replacement part



## Material Requirements for an Automotive Exhaust

Mechanical property requirements not overly severe

- Suitable rigidity to prevent excessive vibration
- Moderate fatigue resistance
- Good creep resistance in hot parts

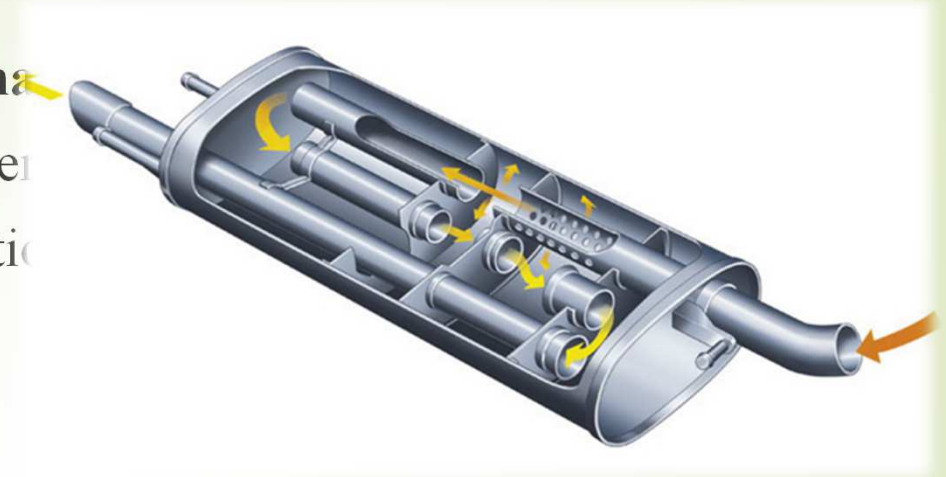
### Limiting property:

corrosion resistance, especially in the cold end where gases condense to form corrosive liquids.

### Properties of unique interest:

The requirements are so special that only a few materials meet them regardless of cost.

- Pt-base catalysts in catalytic converter
- Special ceramic carrier that supports the catalyst



### **Previous materials used:**

Low-carbon steel with corrosion-resistant coatings.

Material is relatively inexpensive, readily formed and welded. Life of tailpipe and muffler is limited.

### **Newer materials used:**

With greater emphasis on automotive quality, many producers have moved to specially developed stainless steels with improved corrosion and creep properties. Ferritic 11% Cr alloys are used in the cold end components and 17 to 20% Cr ferritic alloys and austenitic Cr-Ni alloys in the hot end of the system.



Why these materials are suitable for particular applications as mentioned bellow



Rubber as Washer



Steel as structure support



Polythene as bag



Thermocol for packing



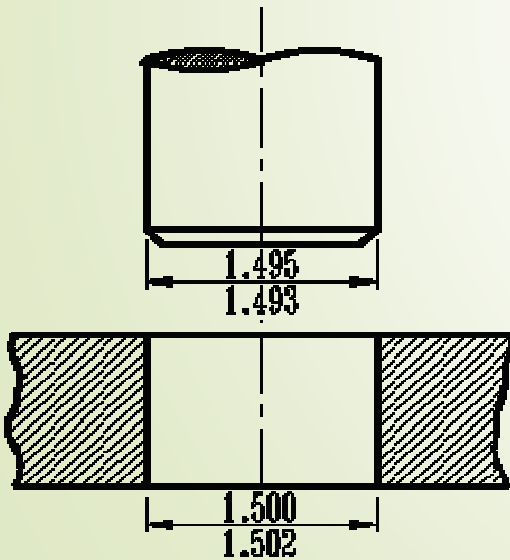
Leather as Belt



Titanium alloy for Medical Implants

# Tolerance

- ▶ A tolerance is the permissible variation from the specified dimension
- ▶ The designer must decide how much variation is allowable from the basic dimension of the component to accomplish the desired function.
- ▶ The tolerance on a part is the difference between the upper and lower allowable limits of a basic size dimension



Each manufacturing process has an inherent ability to maintain a certain range of tolerances, and to produce a certain surface roughness (finish). To achieve tolerances outside of the normal range requires special processing that typically results in an **exponential increase in the manufacturing cost.**

# Types of Tolerance

## **Bilateral tolerance**

The variation occurs in both directions from the basic dimension. That is, the upper limit exceeds the basic value and the lower limit falls below it.

**2.500 ± 0.005** (This is the most common way of specifying tolerances)

## **Unilateral tolerance:**

The basic dimension is taken as one of the limits, and variation is in only one direction

$$2.500^{+0.000}_{-0.010}$$

# Standards & Codes in Design

**Code** is a collection of laws and rules that assists a government agency in meeting its obligation to protect the general welfare by preventing damage to property or injury or loss of life to persons.

**Standard** is a generally agreed-upon set of procedures, criteria, dimensions, materials, or parts. Engineering standards may describe the dimensions and sizes of small parts like screws and bearings, the minimum properties of materials, or an agreed-upon procedure to measure a property like fracture toughness.



# Some Background:

- ▶ The U.S. federal government is the largest single creator and user of standards: more than 45,000 (by current estimates)!
- ▶ About 210 organization are designated Standard Development Organizations (SDO's)
- ▶ Most Standards (about 90%) come from about 20 of these SDO's
- ▶ ASTM, ASME, IEEE, AISI (ASM), ASCE, MilStd (Mil Specs), are some of the most important SDO's



# Taking them Global!

- ▶ ANSI and (U.S. National Committee (USNC)) are the U.S. clearing house for Standards and a founding member of ISO!
- ▶ Internationally we see Standard Organization in each of the major Industrial Nations and several Umbrella Groups:
  - ▶ International Organization for Standardization (ISO)
  - ▶ International Electro-technical Commission (IEC)
  - ▶ International Telecommunication Union (ITU)





# Why Standards & Codes ?



- it makes the best practice available to everyone, thereby ensuring efficiency and safety.
- it promotes interchangeability and compatibility. With respect to the second point, anyone who has traveled widely in other countries will understand the compatibility problems with connecting plugs and electrical voltage and frequency when trying to use small appliances

# How they're used:

- ▶ Standards are a “COMMUNICATION” tool that allows all users to speak the same language when reacting to products or processes
  - ▶ They provide a “Legal,” or at least enforceable, means to evaluate acceptability and sale-ability of products and/or services
  - ▶ They can be taught and applied globally!
  - ▶ They, ultimately, are designed to protect the public from questionable designs, products and practices
- ▶ They teach us, as engineers, how we can best meet environmental, health, safety and societal responsibilities



Organization	Initials	Country
Bureau of Indian Standards	BIS	India
Badan Standardisasi Nasional	BSN	Indonesia
Brazilian National Standards Organization	ABNT	Brazil
Spanish Association for Standardization and Certification	AENOR	Spain
French association for Standardization	AFNOR	France
American National Standards Institute	ANSI	U.S.
British Standards Institution	BSI	U.K.
Dirección General de Normas	DGN	Mexico
Deutsches Institut für Normung	DIN	Germany
Instituto Argentino de Normalización y Certificación	IRAM	Argentina
Bureau of Standards of Jamaica	BSJ	Jamaica
Euro-Asian Council for Standardization, Metrology and Certification	GOST	Russia (Soviet Union)
Colombian Institute of Technical Standards and Certification	ICONTEC	Colombia
Luxembourg Institute for Standardization, Accreditation, Security, and Quality of Products and Services	ILNAS	Luxembourg
Japanese Industrial Standards Committee	JISC	Japan
Korean Agency for Technology and Standards	KATS	Korea (Republic)
Nederlandse Norm	NEN	Netherlands
South African Bureau of Standards	SABS	South Africa
Standardization Administration of China	SAC	China
Standards Council of Canada	SCC	Canada
Swedish Standards Institute	SIS	Sweden
Finnish Standards Association	SFS	Finland



# OBJECTIVE TREE

- **Helps to organize customer requirements.**
- **It shows how different objectives are related to each other.**
- **The procedure for the objective tree method is as follows:**
  - 1. Prepare a list of design objectives**
  - 2. Order the list into sets of higher-level and lower-level objectives**
  - 3. Draw a diagrammatic tree of objectives**

## 2. The ladder should be safe

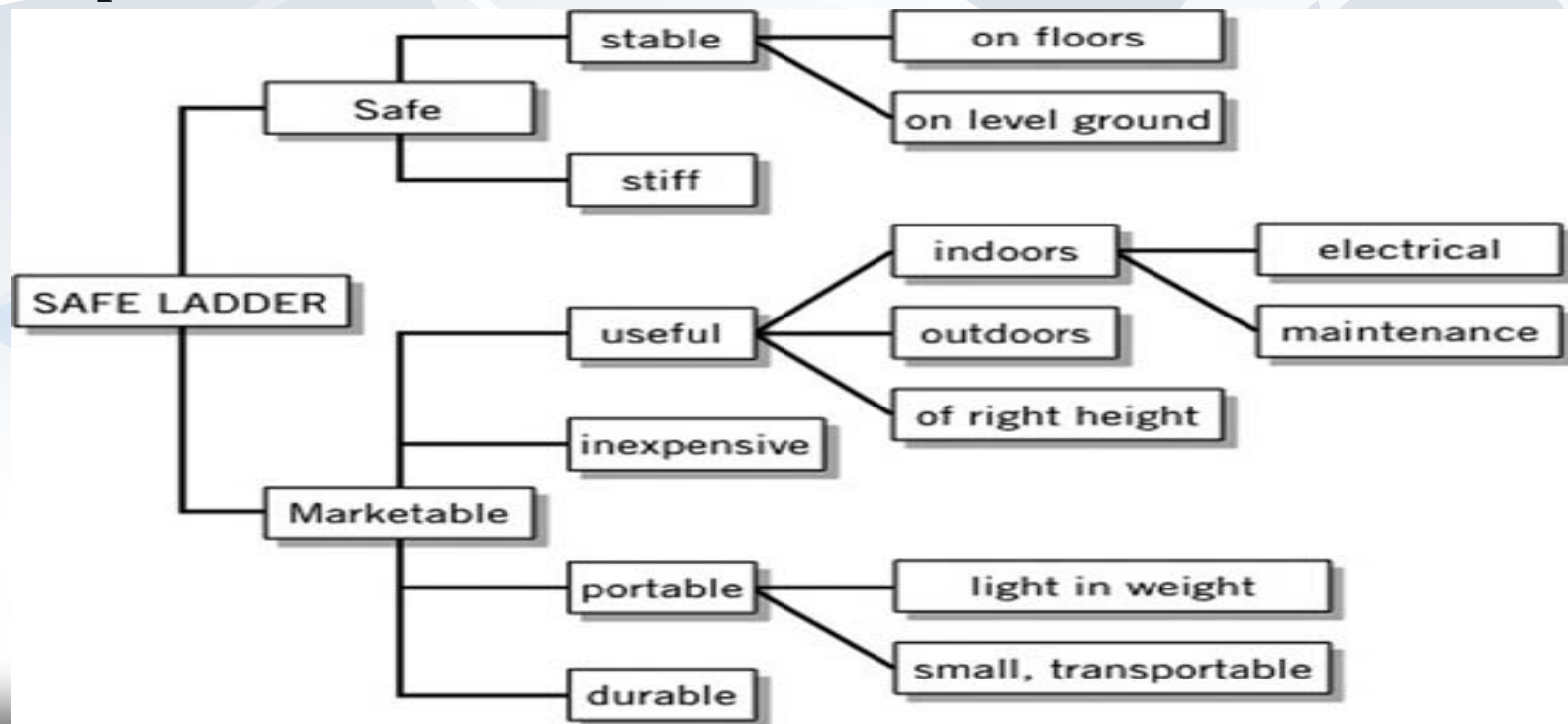
### 2.1 The ladder should be stable

#### 2.1.1 Stable on floors and smooth surfaces

#### 2.1.2 Stable on relatively level ground

### 2.2 The ladder should be reasonably stiff

Step 3:



❖ **Following gives a list of objectives for a coffee maker**

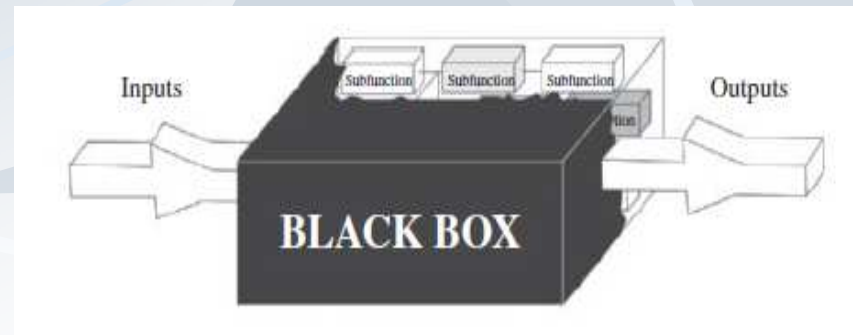
<b>Safety</b>	<b>Convenience</b>
<b>Efficiency</b>	<b>Easy to use</b>
<b>Cheap to consumer</b>	<b>Fast</b>
<b>Quality</b>	<b>Makes good coffee</b>
<b>Volume of coffee</b>	<b>Doesn't burn user</b>
<b>Temperature control</b>	<b>Good mixture</b>
<b>Automatic</b>	<b>Right temperature</b>
<b>Easy to clean</b>	<b>Splash proof</b>
<b>Timer</b>	<b>Energy saver</b>

# FUNCTIONAL STRUCTURE

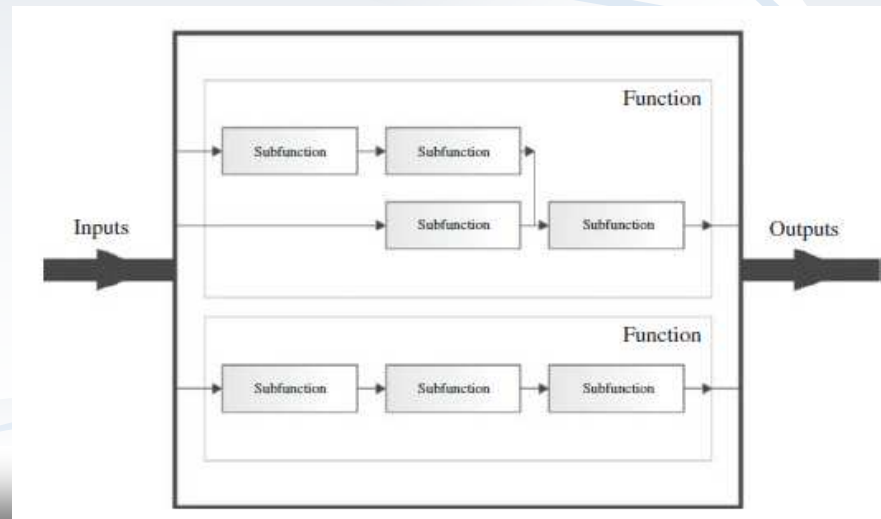
- The primary purpose of function structures is to facilitate the discovery of solutions.
- A functional structure consists of the following:
  - *A boundary box (with inputs and outputs)*
  - *An overall function*
  - *Function tree*
  - *Known flow of materials, energy, and information*

# BOUNDARY BOX & OVERALL FUNCTION

## □ *Black Box Model*



## □ *Transparent Box Model*





# FOLLOW OF MATERIAL, ENERGY & INFORMATION

## *Conversion of energy*

- a. Changing energy (e.g., electrical to mechanical)
- b. Varying energy components (e.g., increasing speed or torque)
- c. Storing energy (e.g., storing potential or kinetic energy)
- d. Connecting energy with information (e.g., switch to start a motor)

Functions concerned with the flow of energy in electromagnetic systems are mechanical, electrical, fluid, and thermal. Energy of this type can be supplied, stored, transformed, or dissipated.

## ***Conversion of materials***

- a. Changing matter (e.g., melting [solid to liquid])**
- b. Connecting matter with energy (e.g., moving parts)**
- c. Rearranging materials (e.g., mixing or separation)**
- d. Storing materials (e.g., storing material in a silo)**

*Material can be designed to alter its position or shape. Usual action verbs are lift, position, hold, support, move, translate, rotate, and guide.*

*Material can be divided into two or more bodies. The action verbs are disassemble and separate.*

*Material assembly. Usual terms are mix, attach, and position relative to.*

## *Conversion of information*

*Functions associated with the flow of information are usually in the form of mechanical or electrical signals or software.*

- a. Changing signals (e.g., mechanical to electrical)**
- b. Connecting information with energy (e.g., amplifying signals)**
- c. Connecting information with matter (e.g., marking metals)**
- d. Storing signals (e.g., data banks)**

